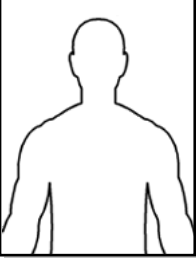


| Portrait | Identity | Player Information | 150 Points |
|----------------------------------------------------------------------------------|---------------------------------|------------------------------------|---------------------------|
|  | Name: Persephone (Sephy) | Player: Amanda | Attributes: 50 |
| | Title: _____ | Campaign: Streets of Auburn | Advantages: 27 |
| | Religion: _____ | Created On: Jan 31, 2010 | Disadvantages: -40 |
| Description | | | |
| Race: Human | Height: 5' 9" | Hair: Long black hair | Quirks: -1 |
| Gender: Female | Weight: 135 lb | Eyes: Blue | Skills: 76 |
| Age: 13 | Size: + 0 | Skin: Light Tan | Spells: 38 |
| Birthday: October 30 | TL: 4 | Hand: Left | Race: 0 |
| | | | Earned: 0 |

| Attributes | Encumbrance, Move & Dodge | Hit Location | Fatigue/Hit Points |
|----------------------------------|---------------------------------------------|------------------------------|-------------------------|
| Strength (ST): 9 | Level Max Load Move Dodge | Roll Where - DR | Current FP: _____ |
| Dexterity (DX): 11 | • None (0) 16 lb 5 8 | - Eye -9 0 | Basic FP: 10 |
| Intelligence (IQ): 12 | Light (1) 32 lb 4 7 | 3-4 Skull -7 2 | Tired: 3 |
| Health (HT): 10 | Medium (2) 48 lb 3 6 | 5 Face -5 0 | Collapse: 0 |
| Will: 12 | Heavy (3) 96 lb 2 5 | 6-7 R. Leg -2 0 | Unconscious: -10 |
| Fright Check: 12 | X-Heavy (4) 160 lb 1 4 | 8 R. Arm -2 0 | Current HP: _____ |
| Basic Speed: 5.25 | Lifting & Moving Things | 9-10 Torso 0 0 | Basic HP: 9 |
| Basic Move: 5 | Basic Lift: 16 lb | 11 Groin -3 0 | Reeling: 2 |
| Perception: 12 | One-Handed Lift: 32 lb | 12 L. Arm -2 0 | Collapse: 0 |
| Vision: 12 | Two-Handed Lift: 128 lb | 13-14 L. Leg -2 0 | Check #1: -9 |
| Hearing: 12 | Shove & Knock Over: 192 lb | 15 Hand -4 0 | Check #2: -18 |
| Taste & Smell: 12 | Running Shove & Knock Over: 384 lb | 16 Foot -4 0 | Check #3: -27 |
| Touch: 12 | Carry On Back: 240 lb | 17-18 Neck -5 0 | Check #4: -36 |
| thr: 1d-2 sw: 1d-1 | Shift Slightly: 800 lb | - Vitals -3 0 | Dead: -45 |

| Advantages & Disadvantages | Pts | Ref | Skills | SL | RSL | Pts | Ref |
|--------------------------------------------------------------------|------------|-------------|------------------------------------|-----------|--------------|-----------|-------------------|
| Appearance Average, +0. | 0 | B21 | Occultism | 14 | IQ+2 | 8 | B212 |
| ▽ Advantages | | | Streetwise | 12 | IQ+0 | 2 | B223 |
| Danger Sense | 15 | B47 | Area Knowledge (Auburn) | 12 | IQ+0 | 1 | B176 |
| Honest Face | 1 | B101 | Brawling | 14 | DX+3 | 8 | B182 |
| Magery 1 Dance, -40% (levels only). | 11 | B66 | Holdout | 11 | IQ-1 | 1 | B200 |
| ▽ Disadvantages | | | Observation | 11 | Per-1 | 1 | B211 |
| Cowardice CR: 9 (Fairly Often), -3 Fright Check Penalty. | -15 | B129 | Stealth | 12 | DX+1 | 4 | B222 |
| Impulsiveness CR: 12 (Quite Often). | -10 | B139 | Detect Lies | 10 | Per-2 | 1 | B187 |
| Nervous Stomach | -1 | B165 | Scrounging | 12 | Per+0 | 1 | B218 |
| Social Stigma (Minor) -2 Reaction | -5 | B155 | Urban Survival | 11 | Per-1 | 1 | B228 |
| Wealth (Struggling) | -10 | B25 | Staff | 15 | DX+4 | 16 | B208 |
| | | | Knife | 14 | DX+3 | 8 | B208 |
| | | | Disarming (Brawling) | 15 | +1 | 2 | B230 |
| | | | Disarming (Staff) | 16 | +1 | 2 | B230, MA70 |
| | | | Filch | 11 | DX+0 | 2 | B195 |
| | | | Lockpicking/TL4 | 14 | IQ+2 | 8 | B206 |
| | | | Work by Touch (Lockpicking) | 14 | +0 | 8 | B233 |
| | | | Acting | 12 | IQ+0 | 2 | B174 |

| Spells | Class | Mana Cost | Time | SL | RSL | Pts | Ref |
|------------------------|-------------------------|------------------------------------|-------------------------|-----------|-------------|----------|-------------|
| Apportation | Regular Movement | Varies | 1 sec 1 min | 11 | IQ-2 | 1 | M142 |
| Continual Light | Regular Light | 2 moon, 4 torch, 6 day - | 1 sec 2d days | 11 | IQ-2 | 1 | M110 |
| Ignite Fire | Regular Fire | 1-4 Same | 1 sec 1 sec | 13 | IQ+0 | 4 | M72 |
| Lend Energy | Regular Healing | 1/pt - | 1 sec Perma | 11 | IQ-2 | 1 | M89 |

| Spells | Class | Mana Cost | Time | SL | RSL | Pts | Ref |
|-----------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------|-----------------------------|----------------------------|-----------|-------------|-----------|-------------|
| Light | Regular Light | 1 1 | 1 sec 1 min | 11 | IQ-2 | 1 | M110 |
| Poltergeist throws object with ST 15, p. B355. Cost: 1 pt for an item up to 10 lbs (1d dmg); 2 pts for something up to 25 lbs (1d+1 dmg). | Missile Movement | 1 or 2 - | 1 sec Instant | 13 | IQ+0 | 4 | M144 |
| Simple Illusion | Area Illusion & Creation | 1 Half | 1 sec 1 min | 14 | IQ+1 | 8 | M95 |
| Test Food | Info Food | 1 or 3 - | 1 sec Instant | 11 | IQ-2 | 1 | M77 |
| Decay | Regular Food | 1/meal - | 1 sec Perma | 11 | IQ-2 | 1 | M77 |
| Wallwalker | Regular Movement | 1 per 50 lbs Half | 1 sec 1 min | 16 | IQ+3 | 16 | M144 |

| Melee Weapons | Usage | Lvl | Parry | Block | Damage | Reach | ST |
|---------------------|---------------------|-----------|-----------|-----------|-----------------|------------|-----------|
| Natural | Kick | 12 | No | | 1d-1 cr | C,1 | |
| Natural | Kick w/Boots | 12 | No | | 1d cr | C,1 | |
| Natural | Punch | 14 | 10 | | 1d-2 cr | C | |
| Quarterstaff | Swung | 15 | 12 | No | 1d+1 cr | 1,2 | 7† |
| Quarterstaff | Thrust | 15 | 12 | No | 1d cr | 1,2 | 7† |
| Small Knife | Swung | 14 | 9 | No | 1d-4 cut | C,1 | 5 |
| Small Knife | Thrust | 14 | 9 | No | 1d-3 imp | C | 5 |

| Ranged Weapons | Usage | Lvl | Acc | Damage | Range | RoF | Shots | Bulk | Rd | ST |
|-----------------------------------------------------------------------------------------------------------------------------------------------------|---------------|----------|-----------|-------------------|--------------|----------|-------------|-----------|----|----------|
| Poltergeist throws object with ST 15, p. B355. Cost: 1 pt for an item up to 10 lbs (1d dmg); 2 pts for something up to 25 lbs (1d+1 dmg). | | 7 | 1 | Special cr | 20/60 | | | | | |
| Small Knife | Thrown | 7 | +0 | 1d-3 imp | 4/9 | 1 | T(1) | -1 | | 5 |

| Equipment (4.5 lb; \$40) | ? # | \$ | Lb | \$ | Lb | Ref |
|--------------------------|------------|-----------|------------|-----------|------------|-------------|
| Small Knife | E 1 | 30 | 0.5 | 30 | 0.5 | B272 |
| Quarterstaff | E 1 | 10 | 4 | 10 | 4 | B273 |

Notes

Based on Street Mage template from GURPS Thaumatology: Urban Magics.